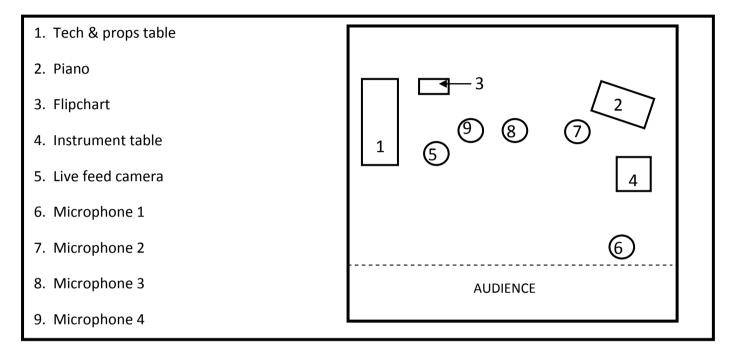


## Three Words Focus Chart

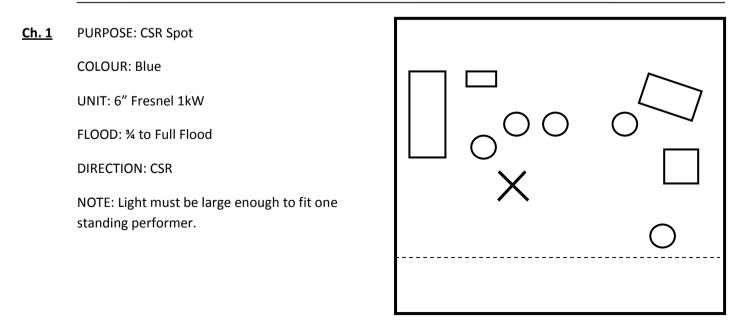
Director: Tom Briggs

Lighting Designer/Production Manager: Abigail Dawson

Stage Manager: Shellie Barrowcliffe



All relevant lights must be focussed no higher than the timeline (7ft high), except those that are used when projectors are not in use.



#### Ch. 2 PURPOSE: CSL Spot

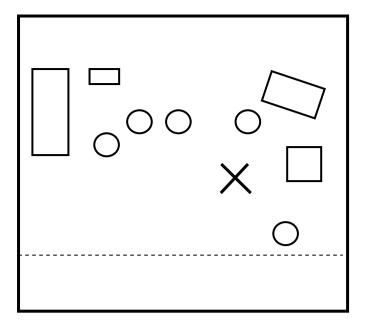
COLOUR: Pink

UNIT: 6" Fresnel 1kW

FLOOD: ¾ to Full Flood

DIRECTION: CSL

NOTE: Light must be large enough to fit one standing performer.



## **<u>Ch. 3</u>** PURPOSE: Mannequin Spot

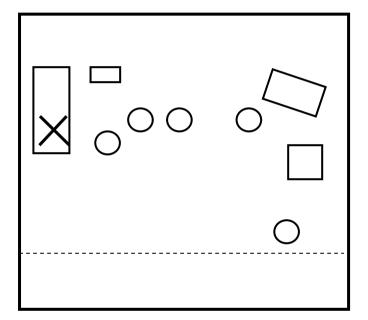
COLOUR: O/W

UNIT: 6" Fresnel 1kW

FLOOD: ¾ to Full Flood

DIRECTION: The edge of the trestle table

NOTE: Light must be sharp and fit the width of the table.



#### **<u>Ch. 4</u>** PURPOSE: Flipchart spot

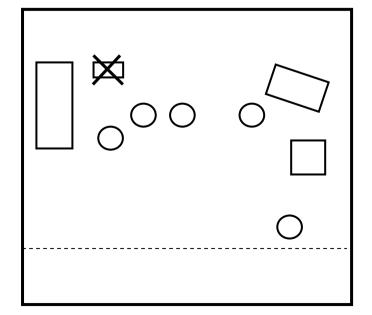
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: To the flipchart

NOTE: Placed on the floor and should not spill around the flipchart.



#### Ch. 5 PURPOSE: Brief Encounter Spot

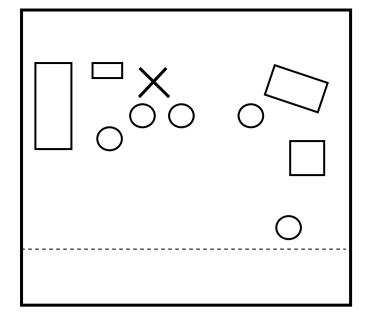
COLOUR: O/W

UNIT: 6" Fresnel 1kW

FLOOD: ¾ to Full Flood

DIRECTION: US on the three chairs

NOTE: Must blend with other Brief Encounter Spot.



## Ch. 6 PURPOSE: Brief Encounter Spot

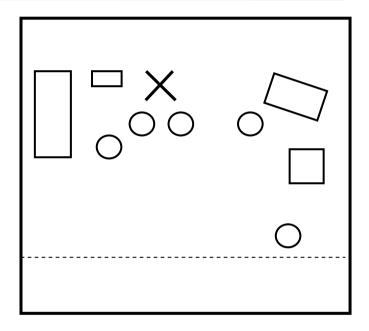
COLOUR: O/W

UNIT: Par-can

FLOOD: ¾ to Full Flood

DIRECTION: US on the three chairs

NOTE: Must blend with other Brief Encounter Spot.



# **<u>Ch. 7</u>** PURPOSE: Romantic Gesture Spot

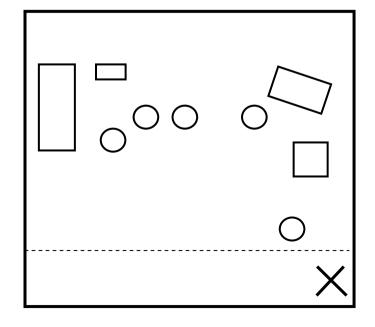
COLOUR: O/W

UNIT: LED

FLOOD: ¾ to Full Flood

DIRECTION: FoH Door

NOTE: Light will follow Phoebe from FoH door to audience member.



Ch. 8 PURPOSE: Audience Spot

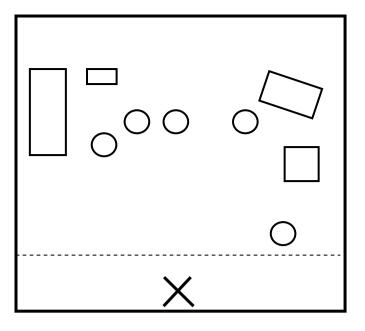
COLOUR: Pink

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: At audience member

NOTE: Light not too intense as to blind the audience member.



Ch. 9 PURPOSE: Disco Ball Spot

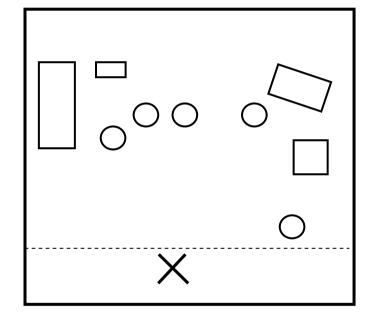
COLOUR: Pink

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: At disco ball

NOTE: Light should not spill around the disco ball.



## **<u>Ch. 10</u>** PURPOSE: Disco Ball Spot

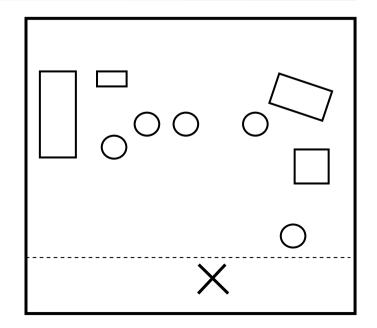
COLOUR: Pink

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: At disco ball

NOTE: Light should not spill around the disco ball.



#### Ch. 11 PURPOSE: Audience Spot

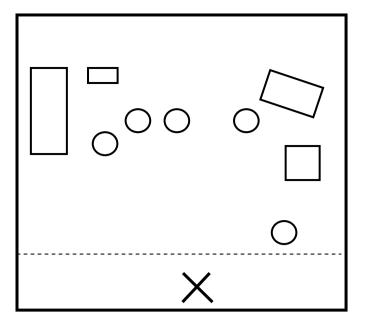
COLOUR: Pink

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: At audience member

NOTE: Light not too intense as to blind the audience member.



**<u>Ch. 12</u>** PURPOSE: Beach Wash

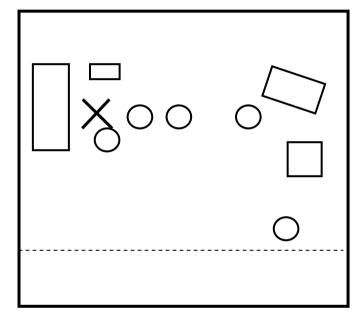
COLOUR: Orange

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: USR

NOTE: Colour must not be to intense to interfere with other colours used in the scene – all orange lights should blend together.



## Ch. 13 PURPOSE: Beach Wash

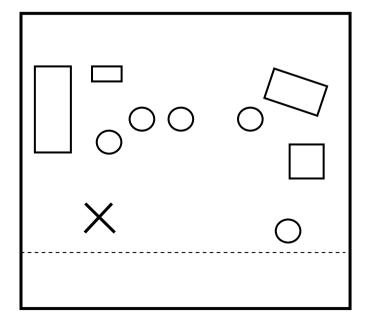
COLOUR: Orange

UNIT: Profile

FLOOD: ½ to ¾ Flood

DIRECTION: DSR

NOTE: Colour must not be to intense to interfere with other colours used in the scene– all orange lights should blend together.



#### Ch. 14 PURPOSE: Beach Wash

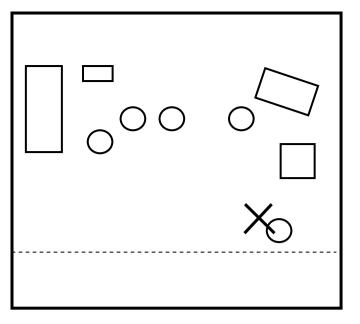
COLOUR: Orange

UNIT: Profile

FLOOD: ½ to ¾ Flood

DIRECTION: DSL

NOTE: Colour must not be to intense to interfere with other colours used in the scene– all orange lights should blend together.



Ch. 15 PURPOSE: Beach Wash

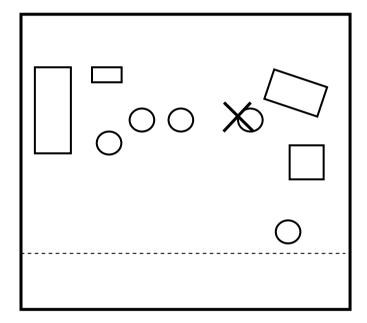
COLOUR: Orange

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: USL

NOTE: Colour must not be to intense to interfere with other colours used in the scene– all orange lights should blend together.



## Ch. 16 PURPOSE: GW

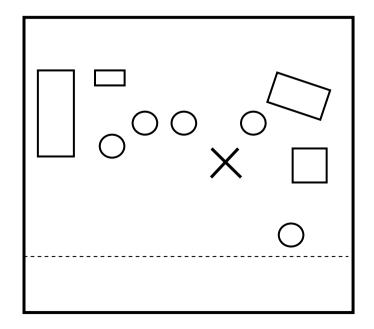
COLOUR: O/W

UNIT: Par-can

FLOOD: ¾ to Full Flood

DIRECTION: Covers all of the stage/performance area

NOTE: Must blend with other general washes.



Ch. 17 PURPOSE: GW

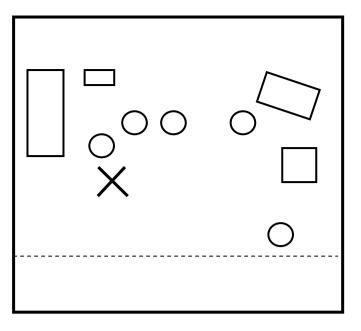
COLOUR: O/W

UNIT: Par-can

FLOOD: ¾ to Full Flood

DIRECTION: Covers all of the stage/performance area

NOTE: Must blend with other general washes.



Ch. 18 PURPOSE: SR Wash

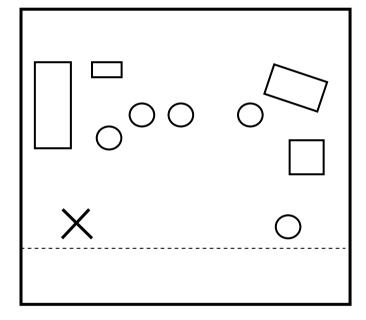
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSR

NOTE: Light must hold at least two standing performers.



#### Ch. 19 PURPOSE: SL Wash

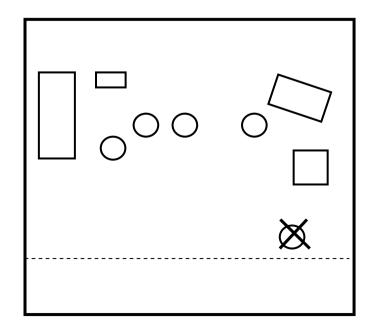
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSL

NOTE: Light must hold at least two standing performers.



#### Ch. 20 PURPOSE: GW

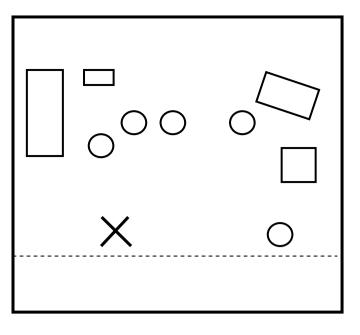
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: Covers all of the stage/performance area

NOTE: Must blend with other general washes.



#### Ch. 21 PURPOSE: GW

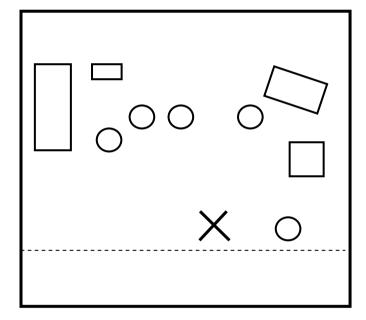
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: Covers all of the stage/performance area

NOTE: Must blend with other general washes.



## Ch. 22 PURPOSE: Interview Wash

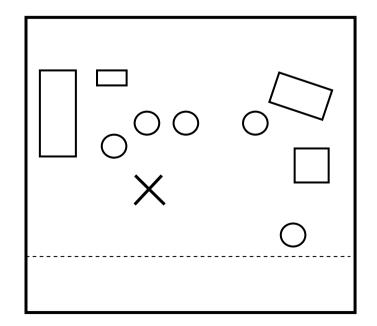
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIECTION: CS

NOTE: Must hold at least three seated performers.



#### Ch. 23 PURPOSE: Interview Wash

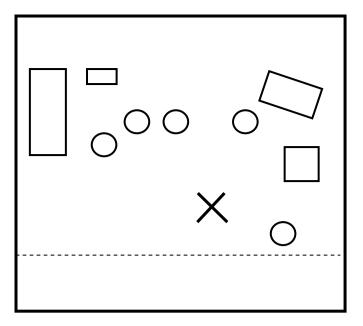
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: CS

NOTE: Must hold at least three seated performers.



Ch. 24 PURPOSE: Interview Wash

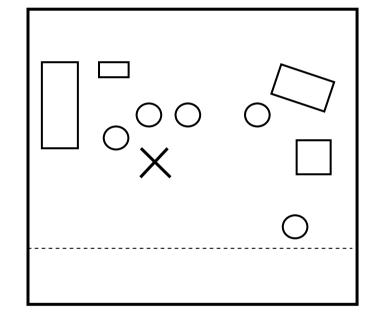
COLOUR: O/W

UNIT: 6" Fresnel 1kW

FLOOD: ¾ to Full Flood

DIRECTION: CS

NOTE: Must hold at least three seated performers.



## Ch. 25 PURPOSE: Interview Wash

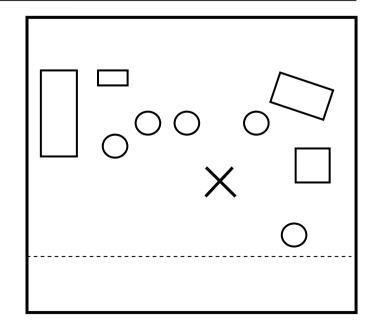
COLOUR: O/W

UNIT: 6" Fresnel 1kW

FLOOD: ¾ to Full Flood

DIRECTION: CS

NOTE: Must hold at least three seated performers.



#### Ch. 26 PURPOSE: Interview Wash

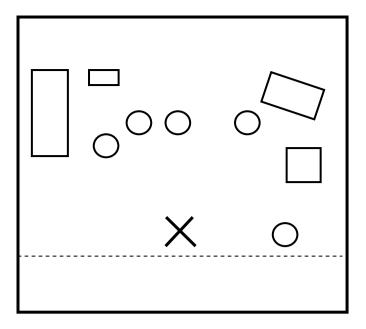
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: CS

NOTE: Must hold at least three seated performers.



Ch. 27 PURPOSE: SR Wash

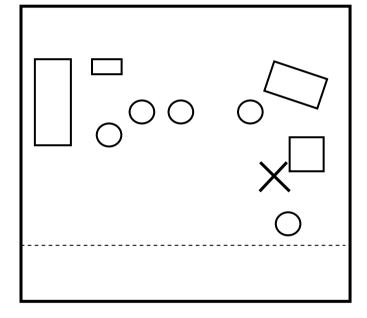
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSR

NOTE: Light must hold at least two standing performers.



#### Ch. 28 PURPOSE: SR Wash

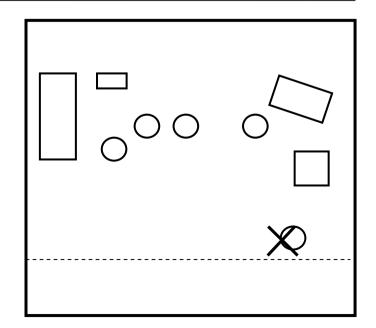
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSR

NOTE: Light must hold at least two standing performers.



Ch. 29 PURPOSE: SL Wash

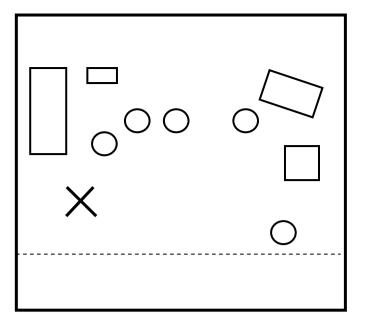
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSL

NOTE: Light must hold at least two standing performers.



Ch. 30 PURPOSE: SL Wash

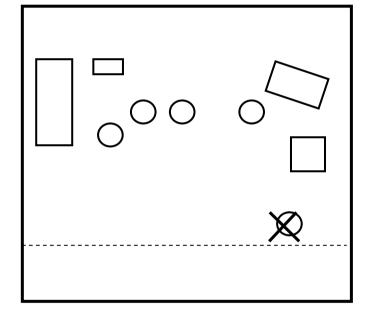
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: DSL

NOTE: Light must hold at least two standing performers.



Ch. 31 PURPOSE: SR Side Light 1

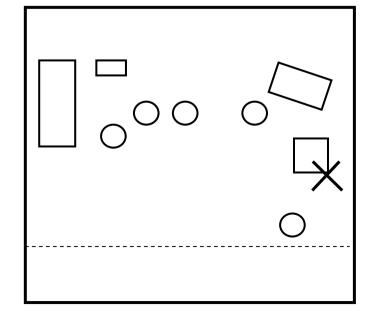
COLOUR: Pink/Purple/Blue/Orange

UNIT: LED on boom

FLOOD: ¾ to Full Flood

DIRECTION: Level with SL Side Light 1

NOTE: Must blend together with light opposite.



Ch. 32 PURPOSE: SR Side Light 1

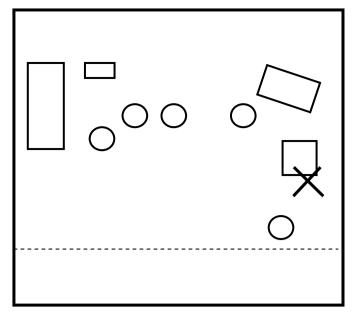
COLOUR: O/W

UNIT: Profile on boom

FLOOD: ¾ to Full Flood

DIRECTION: Level with SL Side Light 1

NOTE: Must blend together with light opposite.



Ch. 33 PURPOSE: SR Side Light 2

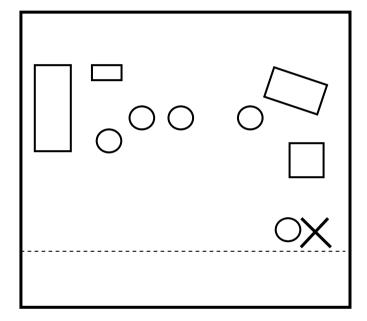
COLOUR: Pink/Purple/Blue/Orange

UNIT: LED on boom

FLOOD: ¾ to Full Flood

DIRECTION: Level with SL Side Light 2

NOTE: Must blend together with light opposite.



## Ch. 34 PURPOSE: SR Side Light 2

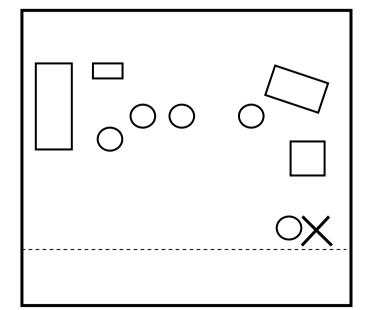
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: Level with SL Side Light 2

NOTE: Must blend together with light opposite.



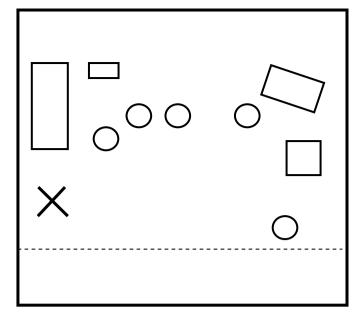
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: Level with SR Side Light 1

NOTE: Must blend together with light opposite.



<u>Ch. 36</u> PURPOSE: SL Side Light 1

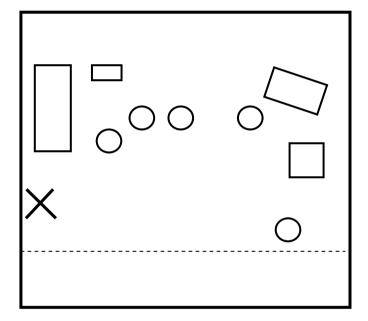
COLOUR: Pink/Purple/Blue/Orange

UNIT: LED

FLOOD: ¾ to Full Flood

DIRECTION: Level with SR Side Light 1

NOTE: Must blend together with light opposite.



Ch. 37 PURPOSE: SL Side Light 2

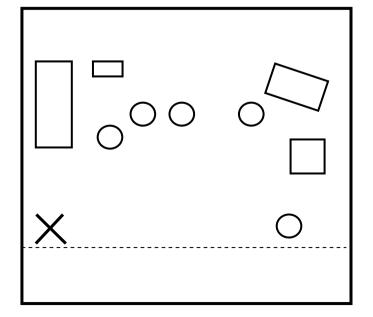
COLOUR: O/W

UNIT: Profile

FLOOD: ¾ to Full Flood

DIRECTION: Level with SR Side Light 2

NOTE: Must blend together with light opposite.



#### Ch. 38 PURPOSE: SL Side Light 2

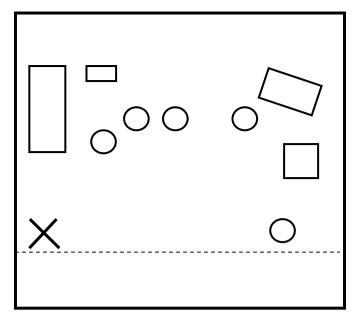
COLOUR: Pink/Purple/Blue/Orange

UNIT: LED

FLOOD: ¾ to Full Flood

DIRECTION: Level with SR Side Light 2

NOTE: Must blend together with light opposite.



Ch. 39 PURPOSE: Chair Duets Spot 1

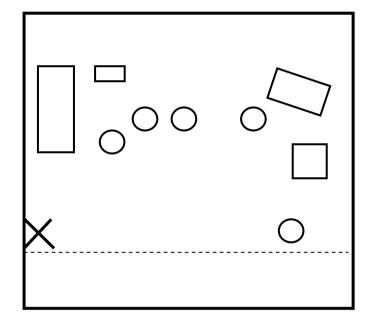
COLOUR: Orange

UNIT: LED

FLOOD: ½ to ¾ Flood

DIRECTION: DSR

NOTE: These will be placed on the floor. Light not too intense to blind the actors.



## Ch. 40 PURPOSE: Chair Duets Spot 2

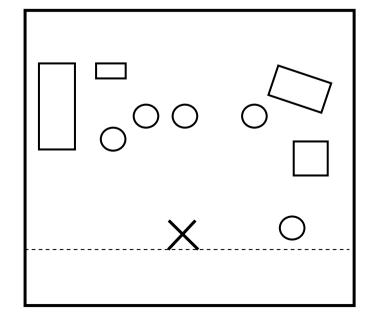
COLOUR: Orange

UNIT: LED

FLOOD: ½ to ¾ Flood

DIRECTION: DCS

NOTE: These will be placed on the floor. Light not too intense to blind the actors.



#### Ch. 41 PURPOSE: Chair Duets Spot 2

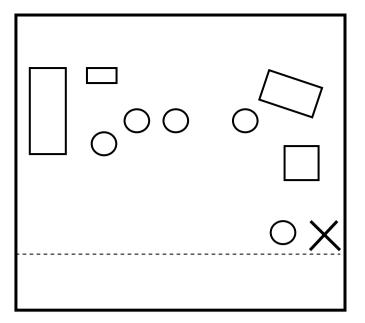
COLOUR: Orange

UNIT: LED

FLOOD: ½ to ¾ Flood

DIRECTION: DSL

NOTE: These will be placed on the floor. Light not too intense to blind the actors.



## **Ch. 42** PURPOSE: Backlights

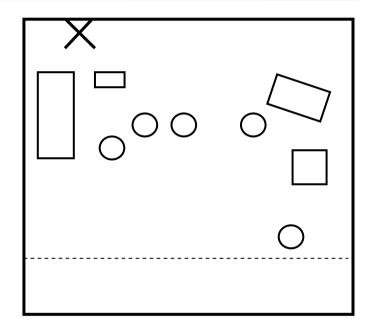
COLOUR: O/W

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: Towards the audience

NOTE: Lights not too intense to blind the audience.



## Ch. 43 PURPOSE: Backlights

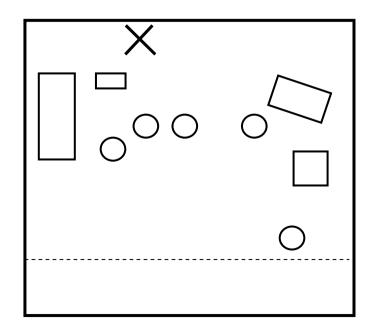
COLOUR: O/W

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: Towards the audience.

NOTE: Lights not too intense to blind the audience.



Ch. 44 PURPOSE: Backlights

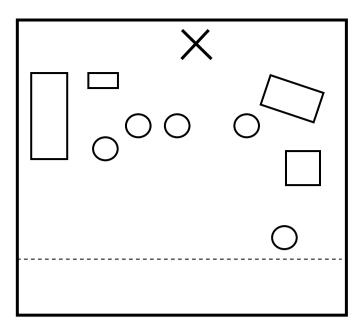
COLOUR: O/W

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: Towards the audience

NOTE: Lights not too intense to blind the audience.



## **Ch. 45** PURPOSE: Backlights

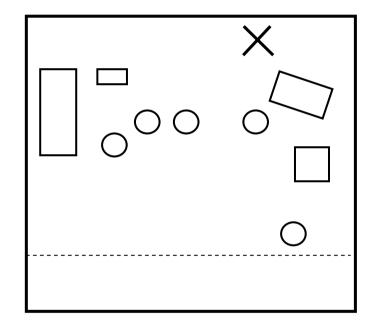
COLOUR: O/W

UNIT: Par-can

FLOOD: ½ to ¾ Flood

DIRECTION: Towards the audience

NOTE: Lights not too intense to blind the audience.



## **<u>Ch. 46</u>** PURPOSE: Romantic Wash/Beach Wash

COLOUR: Pink/Orange

UNIT: LED

FLOOD: ½ to ¾ Flood

DIRECTION: Bottom of the Cyc

NOTE: Lights not too intense so they don't interfere with other colours used and blend nicely.

